MARIO'S EARLY YEARS™
CD ROM COLLECTION

Ages Toddler - 6

MARIO'S EARLY YEARS™
FUN WITH LETTERS

MARIO'S EARLY YEARS™
PRESCHOOL FUN

MARIO'S EARLY YEARS™
FUN WITH NUMBERS

DOS CD ROM
Windows® 3.1 Required
To View Online Manual

Mario's Early Years
A LEARNING SERIES

MINDSCAPE®

Welcome Parents

Dear Parents,

Mario's Early Years is actually a series of personal computer programs that teach your child basic concepts, using language, sight, sound, and touch:

- **Preschool Fun** presents basic skills and concepts. The subjects your child can explore include anatomy, color, counting, listening, opposites, time, shapes, and sing along.
- **Fun With Numbers** presents math basics. The math preparation exercises your child can explore include comparing, counting, differences, how many, numbers, shapes, patterns, sing along, and sorting.
- **Fun With Letters** presents basic reading skills and concepts. The reading preparation exercises your child can explore include the alphabet, blending, word building, first and last letters, sentences, sing along, sounds, stories, and vowels.

If your child is new to computers and can't read, here are some things you can do to help:

- Start by reading this manual to find out how to set up and run the program.
- See **Getting Started** for the system requirements, installation procedures, game controls, and instructions about turning various effects on and off.
- See **Getting Help** to learn about the Information Center and accessing the online manual.
- See the specific sections, such as Preschool Fun Worlds, for details about what each program offers.
- Encourage your children to play with the software and praise any of their accomplishments.

So, please join in the fun, and watch your child gain confidence in reading, math, and other basic subjects. In the process you may discover a great way to spend creative time with your child, encourage new learning, and have some fun yourself!

Ciao,
Mario, Luigi, and Princess Toadstool

Getting Started

Mario's Early Years is designed to meet certain specifications.

SYSTEM REQUIREMENTS

Mario's Early Years requires the following system components:

- IBM® AT or 100% compatible (386/SX 16MHz or better).
- 640K of memory with 550K available.
- VGA or Super VGA graphics adapter.
- Hard disk.
- CD-ROM drive.
- Mouse.
- Sound card is highly recommended.
- Windows® 3.1 to access the online manual

Note: A disk cache is recommended.

INSTALLATION

To install **Mario's Early Years** on your hard drive:

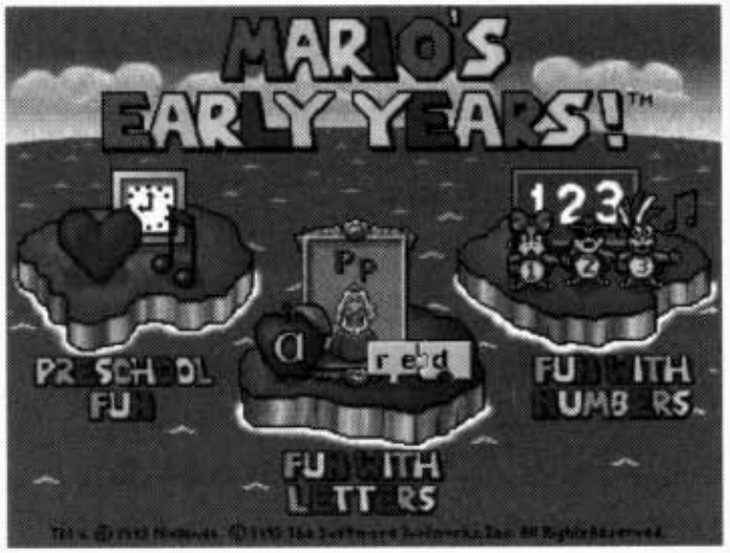
1. Put the disc in your CD-ROM drive, such as **D:**.
2. Change to that drive.
   For example, type **D:** and press **Enter.**
3. Type **INSTALL** and press **Enter**.
4. Follow the onscreen instructions to finish installing the program.

RUNNING MARIO'S EARLY YEARS

To run **Mario's Early Years** after installation:

1. Put the disc in your CD-ROM drive with the label side up.
2. On your hard drive, change to the directory where you installed the program.
   For example, type **CD\MEYCD** and press **Enter.**
3. Type **MARIO** and press **Enter.**

Note: You can type **TODDLER** and press **Enter** to put the program in semi-automatic mode. This feature is helpful for a very young child, as pressing almost any key moves the cursor and selects something. If your child does nothing, the cursor will automatically begin to move and select at short intervals, demonstrating the program features.



The Mario's Early Years World Menu appears.

4. Click a picture on the menu to run that program. For example, click the **Preschool Fun** picture.

The Preschool Fun World Menu appears.

5. Click **Mario** or **Princess Toadstool** on the raft to choose a boy or girl character.
6. Click a world to go there. For details on a world, see the section for that program, such as Preschool Fun Worlds, Sing Song World.

MOVING BETWEEN PROGRAMS

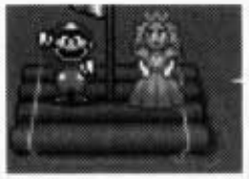
To return to the Mario's Early Years World Menu, click the **Pointing Hand** in the lower right corner of any World Menu.

EXITING MARIO'S EARLY YEARS

To return to DOS from any of the programs, press **Alt X** then **Y** (for Yes).

USING THE MOUSE

All three programs offer these easy point and click mouse commands:

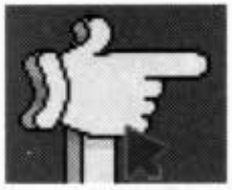


- Click **Mario** or **Princess Toadstool** to choose a boy or girl character. When your child makes a choice that character waves—just like Mario is doing in the picture.

- Click objects on a world screen to discover and have fun. The pointer gets BIGGER and changes color when your child points to an active object like Mario on the raft above.
- Click a world on the menu to go there. For example, in Preschool Fun, Old MacDonald is on Sing Song World.

- Click **Luigi** at the bottom of the screen to wake him up or put him back to sleep!

- Click a **Left** or **Right Exit Pipe** to move between levels in a world, or click the **Top Exit Pipe** to return to the World Menu.



Note: On the first level, the **Left Exit Pipe** also returns to the World Menu. Also, some worlds don't have **Exit Pipes**; they offer a **Pointing Arrow** or **Hand** instead of a **Top Exit Pipe**.

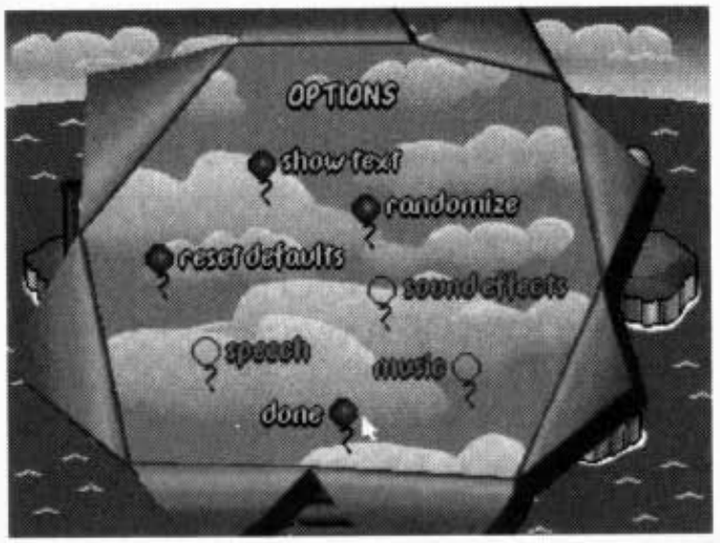
KEYBOARD CONTROLS

All three programs include these keyboard commands:

Esc	Interrupts the title animation and opens the **World Menu** faster. **Esc** also closes the **Information Center** and **Options Menu**.
F1	Opens the **Information Center**. See *Getting Help*.
Spacebar	Jumps the pointer to the next object or option. (Keeps looping around.) Press **Enter** to choose an object. Also press **Spacebar** and **Enter** to use **Exit Pipes**. The **Right Exit Pipe** goes to the next level; the **Left Exit Pipe** goes back a level; the **Top Exit Pipe** goes to the **World Menu**.
Shift Spacebar	Jumps the pointer to the last object or option. Press **Enter** to choose that object.

Cursor keys	Move the pointer gradually. Press **Enter** to choose an object or option.
Alt O	Opens the **Options Menu**. See *Options Menu*.
Alt X then **Y**	Exits to DOS.

Hint: **Spacebar** helps find Fun Friends!



OPTIONS MENU

Note: You must meet the system requirements to use all the options.

Press **Alt O** to open the **Options Menu**.

A red balloon means an option is on; an empty balloon means it is off.

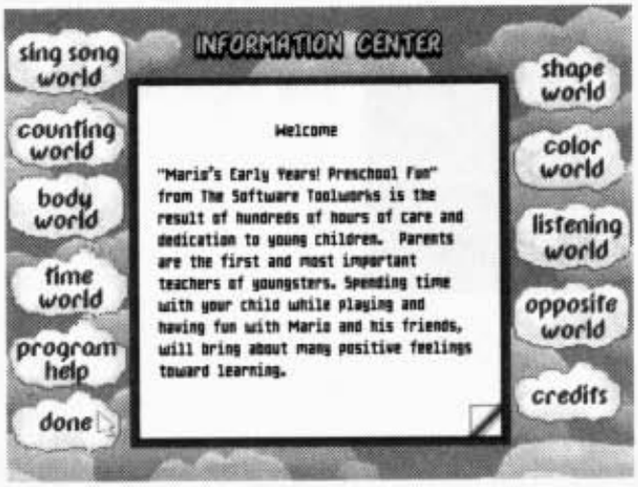
Click the balloons or **Spacebar** to the following options and press **Enter** to turn them on and off.

Show Text	Display words in the worlds that offer text. Turn this on if your system doesn't have the **Speech** capability.
Randomize	See a random selection, position, and order of objects in a scene each time you enter it. Since some children feel more comfortable with the same objects in the same order and position, you can click the red balloon to turn this off.
Reset defaults	Restore the original settings installed with the program.
Sound Effects	Add fun sounds in addition to music and voice.
Speech	Hear the teaching voice. If your system doesn't support speech, be sure to use **Show Text**.
Music	Hear music.
Done	Return to the program (pressing **Esc** does the same thing).

Note: Worlds that have Learning and Discovery modes offer text; Fun Worlds do not.

Getting Help

To use **Mario's Early Years** online help press **F1** to open the **Information Center**. Press **Esc** to close it (or click the **Done** cloud).


INFORMATION CENTER
sing song world
counting world
body world
time world
program help
done
shape world
color world
listening world
opposite world
credits
Welcome
"Mario's Early Years! Preschool Fun" from The Software Toolworks is the result of hundreds of hours of care and dedication to young children. Parents are the first and most important teachers of youngsters. Spending time with your child while playing and having fun with Mario and his friends, will bring about many positive feelings toward learning.

(Preschool Fun screen shown)

INFORMATION CENTER CONTROLS

In the **Information Center**, you can choose the following features. (To choose, click the icon or press **Spacebar** and then **Enter**.)

- **Clouds** - Find out about the world with that name and view the credits.
- **Folded corners** - Turn the page forward (lower right corner) or back (upper left corner) to the start or end of that topic.

THE ONLINE MANUAL

To access the online manual from Windows:

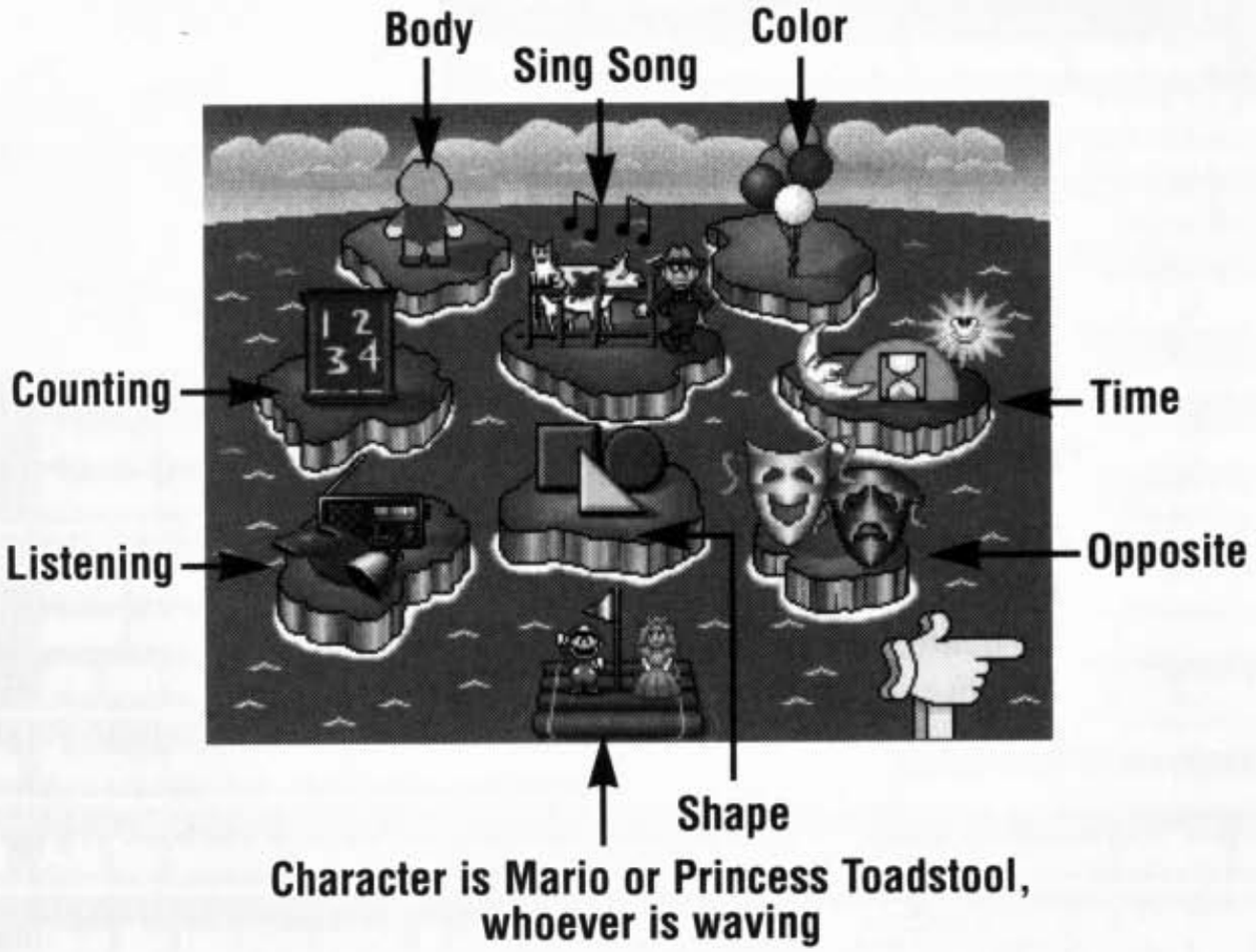
1. Insert the disc in your CD-ROM drive, label side up.
2. Run Windows.
3. From the Program Manager, select File then Run.
4. In the Command Line, type Write and click OK.
5. After Windows Write loads, select Open from the File menu.
6. Select your CD-ROM drive letter from the Drives drop-down list.
7. Select Manual.Wri and click OK.
8. The Online Manual appears on your screen.

To access the online manual from DOS:

1. Insert the disc in your CD-ROM drive, label side up.
2. Type the drive letter of your CD-ROM drive and press Enter.
3. At the DOS prompt, type TYPE MANUAL.TXT IMORE and press Enter. (The "|" character can be typed by simultaneously pressing the Shift and Back Slash keys.)
4. The manual appears on the screen. To see more, press Enter.

Preschool Fun World

From the **Mario's Early Years** World Menu, choose the **Preschool Fun** picture. The Preschool Fun World Menu appears.

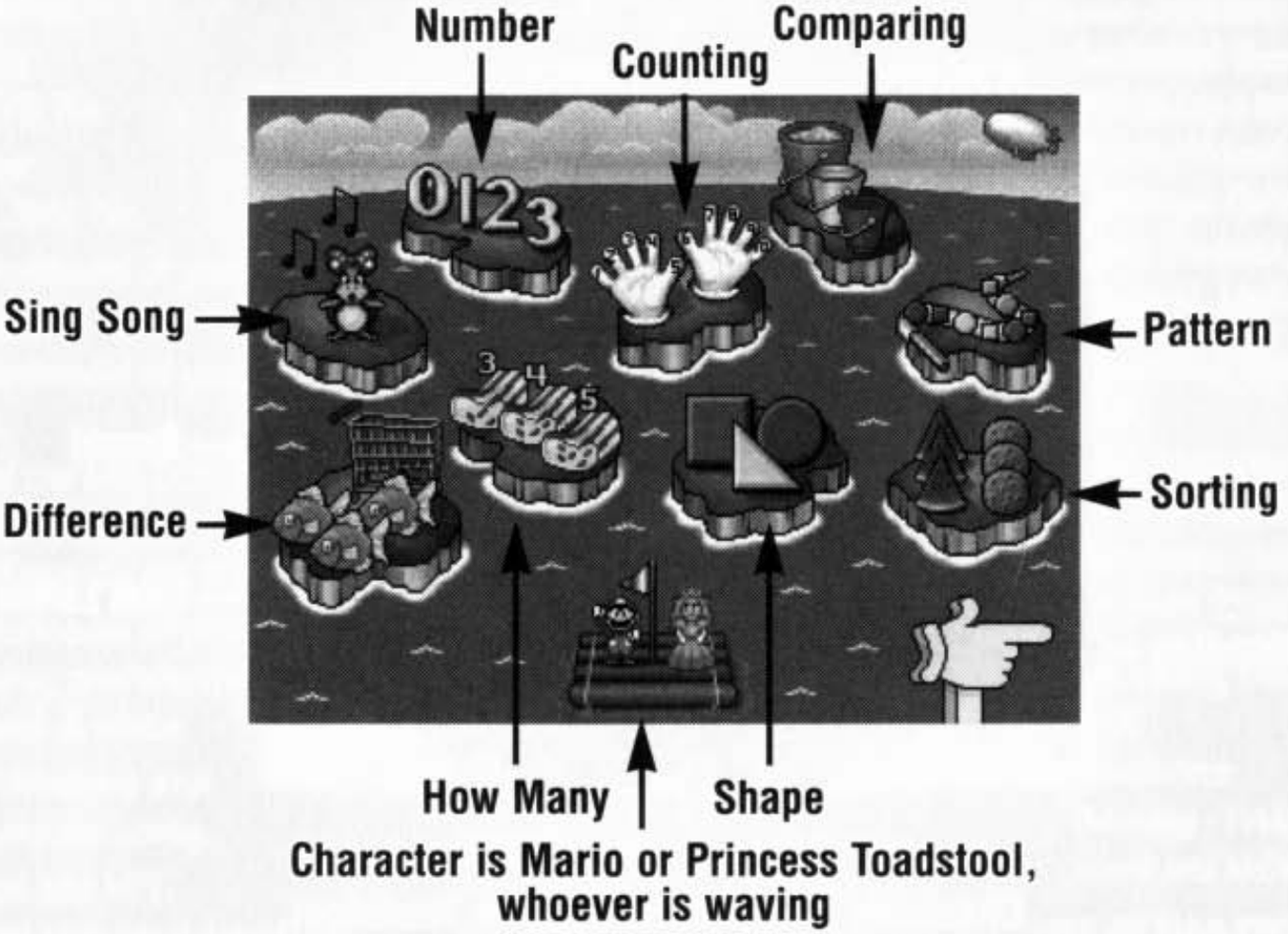


From the **Preschool Fun World Menu**, choose any world you like. Just point and click, or **Spacebar** to a World and press **Enter**. There is no single right order!

To go to a world, click its picture on the Main Menu.

Fun With Numbers Worlds

From the **Mario Early Years** World Menu, choose the **Fun With Numbers** picture. The Fun With Numbers World Menu Appears.

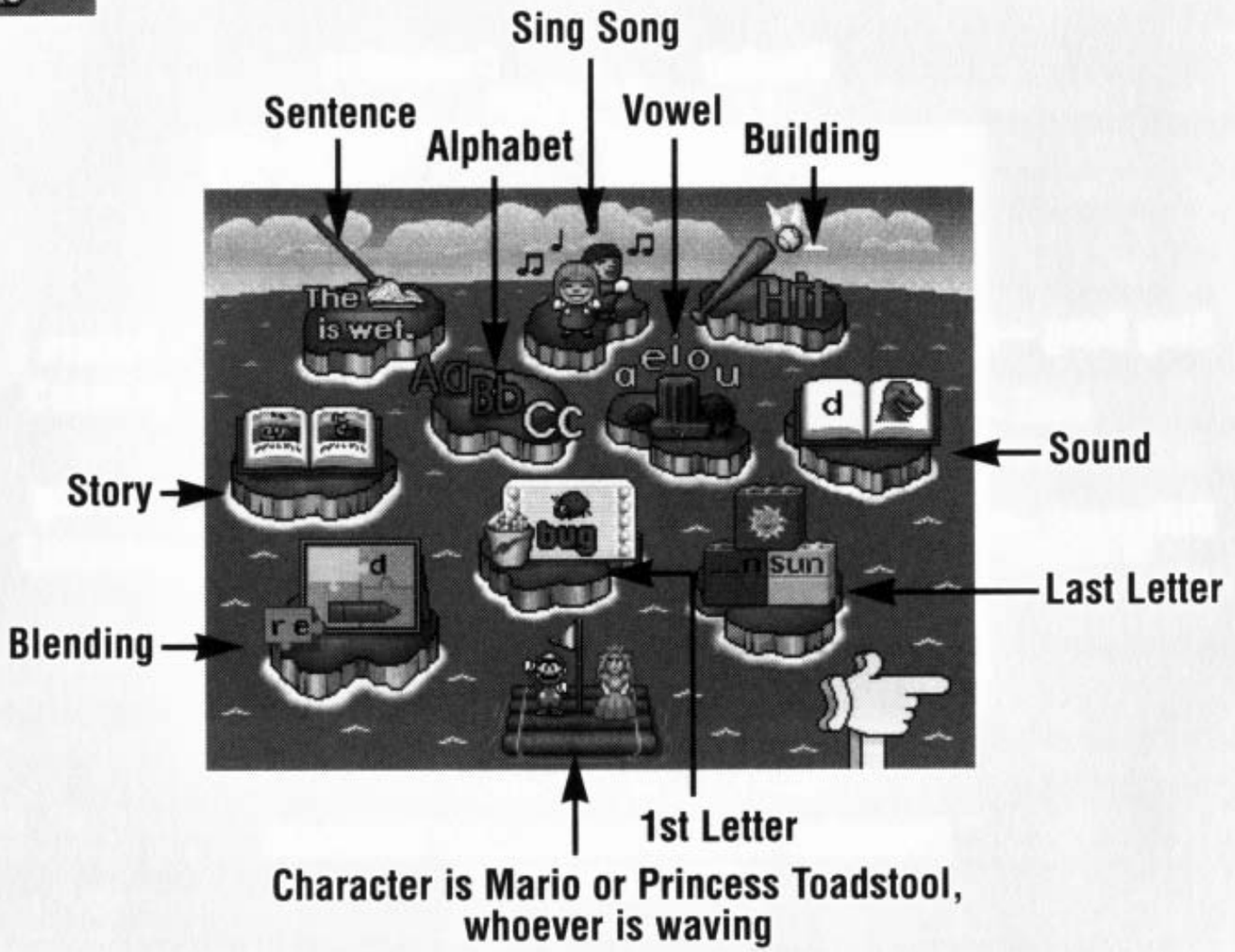


From the World Menu, choose any world you like. Just point and click, or **Spacebar** to a world and press **Enter**. There is no single right order!

To go to a world, click its picture on the Main Menu.

Fun With Letters Worlds

From the **Mario Early Years** World Menu, choose the **Fun With Letters** picture. The Fun With Letters World Menu appears.



From the World Menu, choose any world you like. Just point and click or **Spacebar** to a world and press **Enter**. There is no single right order!

To go to a world, click its picture on the Main Menu.

TECHNICAL SUPPORT

Before calling for technical support, please have the following information ready:

- Detailed description of your problem and the exact steps described in order of occurrence, so we can try to reproduce the problem.
- Name/make/model/speed of your computer.
- Copy of your CONFIG.SYS file.
- Copy of your AUTOEXEC.BAT file.
- Name/make/model of your sound card.
- Name/make/model of your video card.
- Print out of the MS-DOS Check Disk command (type CHKDSK and press Enter to get it).
- Name/make/model of printer you are using, and whether it is color or black & white.
- Version of Windows and MS-DOS you are using.
- For Windows and MPC products, we also need a copy of your WINDOWS.INI and SYSTEM.INI files, both of which are in your Windows subdirectory.

VERY IMPORTANT: WHEN CORRESPONDING WITH MINDSCAPE, PLEASE INCLUDE THE FOLLOWING INFORMATION:

- Fax number.
- Work phone number.
- Home phone number (or where your computer is most of the time).

For technical support in the **USA**, please contact:

Mindscape, Inc.
88 Rowland Way
Novato, CA 94945
FAX: (415) 897-5186
Telephone: (415) 898-5157
BBS (415) 897-2867
Automated 800 Service:
(800) 409-1497
(This service can help you to find your own answers at no charge!)
America Online keyword:
MINDSCAPE
CompuServe:
GO MINDSCAPE
Internet: mscape@aol.com

Note: If you know your party's extension, dial (415) 897-9900 and dial in the proper extension. If you know the technician's name but not his or her extension, you can dial the same number, then press 0 and ask to be transferred to the technician you are trying to reach.

For technical support in **Australia** and **New Zealand**, please contact:

Mindscape, Inc.
5/6 Gladstone Road
Castle Hill, New South Wales
Australia 2154
FAX: 02 8992348
Telephone: 02 8992277

For technical support in **Europe**, please contact:

Technical Services
Mindscape International Ltd.
Priority House, Charles Avenue,
Maltings Park, Burgess Hill,
West Sussex, RH159PQ
England, United Kingdom

When calling from **OUTSIDE** the UK:

FAX: <International Code>
44 1444 248996
Telephone:<International Code>
44 1444 239600

When calling from **INSIDE** the UK:

FAX: 01444 248996
Telephone: 01444 239600
(Monday - Friday, 09:30 - 13:00 hours and 14:00 - 16:30 hours)

USE OF THIS PRODUCT IS SUBJECT TO THE ACCEPTANCE OF THE LICENSE AGREEMENT AND LIMITED WARRANTY INCLUDED WITH THIS PRODUCT.

IMPORTANT – READ CAREFULLY BEFORE USING THIS PRODUCT

LICENSE AGREEMENT AND LIMITED WARRANTY

BY USING THE SOFTWARE INCLUDED WITH THIS AGREEMENT ("PROGRAM") YOU ACCEPT THE TERMS OF THIS LICENSE WITH MINDSCAPE, INC. ("MINDSCAPE"). IF YOU DO NOT AGREE TO THE TERMS OF THIS AGREEMENT, AND YOU ARE ALSO THE ORIGINAL PURCHASER OF THIS PROGRAM LICENSE ("ORIGINAL PURCHASER"), PROMPTLY RETURN THE SOFTWARE TOGETHER WITH ALL ACCOMPANYING ITEMS TO YOUR DEALER FOR A FULL REFUND.

LIMITED USE LICENSE. Mindscape and its suppliers grant you the right to use one copy of the Program for your personal use only. All rights not expressly granted are reserved by Mindscape or its suppliers. You must treat the Program and associated materials and any elements thereof like any other copyrighted material (e.g., a book or musical recording). This Agreement is governed by the internal substantive laws of the State of California.

YOU MAY NOT: • Use the Program, or permit use of the program, on more than one computer, computer terminal, or workstation at the same time.

- Make copies of the materials accompanying the Program, or make copies of the Program or any part thereof.
- Copy the Program onto a hard drive or other device and you must run the Program from the CD-ROM (although the Program itself may copy a portion of the Program onto your hard drive during installation in order to run more efficiently).
- Use the Program, or permit use of the Program, in a network or other multi-user arrangement or on an electronic bulletin board system or other remote access arrangement.
- Rent, lease, license or otherwise transfer this Program without the express written consent of Mindscape, except that you may transfer the complete Program copy and accompanying materials on a permanent basis, provided that no copies are retained and the recipient agrees to the terms of this Agreement.
- Reverse engineer, decompile, disassemble, or create derivative works of, the Program.

LIMITED WARRANTY. Mindscape warrants to the Original Purchaser only, that the Program shall perform substantially in accordance with the accompanying written materials for ninety (90) days from the date of purchase.

EXCLUSIVE REMEDY. The Original Purchaser's exclusive remedy for the breach of this license shall be, at Mindscape's option, either (a) the repair or replacement of the Program that does not meet Mindscape's Limited Warranty and which is returned to Mindscape with a copy of your receipt; or (b) a refund of the price, if any, which you paid for the Program and associated materials. This Limited Warranty is void if the failure of the Program has resulted from accident, abuse, misapplication, or use of the Program with incompatible hardware.

NO OTHER WARRANTIES. MINDSCAPE AND ITS SUPPLIERS, IF ANY, DISCLAIM ALL WARRANTIES WITH RESPECT TO THE PROGRAM AND ACCOMPANYING MATERIALS, EITHER EXPRESS OR IMPLIED, INCLUDING BUT NOT LIMITED TO IMPLIED WARRANTIES OF MERCHANTABILITY, NON-INFRINGEMENT OF THIRD PARTY RIGHTS, AND FITNESS FOR A PARTICULAR PURPOSE. THIS LIMITED WARRANTY GIVES YOU SPECIFIC LEGAL RIGHTS. DEPENDING UPON WHERE YOU LIVE, YOU MAY HAVE OTHER RIGHTS, WHICH VARY FROM STATE/COUNTRY TO STATE/COUNTRY.

LIMITATIONS ON DAMAGES. IN NO EVENT SHALL MINDSCAPE OR ITS SUPPLIERS, IF ANY, BE LIABLE FOR ANY CONSEQUENTIAL OR INCIDENTAL DAMAGES WHATSOEVER ARISING OUT OF THE USE OF OR INABILITY TO USE THE PROGRAM OR PROGRAM PACKAGE, EVEN IF MINDSCAPE OR ITS SUPPLIERS, IF ANY, HAVE BEEN ADVISED OF THE POSSIBILITY OF SUCH DAMAGES. MINDSCAPE'S LIABILITY SHALL NOT EXCEED THE ACTUAL PRICE PAID FOR THE LICENSE TO USE THE PROGRAM. BECAUSE SOME STATES/COUNTRIES DO NOT ALLOW THE EXCLUSION OR LIMITATION OF LIABILITY FOR CONSEQUENTIAL OR INCIDENTAL DAMAGES, THE ABOVE LIMITATION MAY NOT APPLY TO YOU.

U.S. GOVERNMENT RESTRICTED RIGHTS. The Program and documentation are provided with restricted rights. Use, duplication, or disclosure by the Government is subject to restrictions as set forth in subparagraph (c)(1)(ii) of The Rights in Technical Data and Computer Software clause at DFARS 252.227-7013 or subparagraphs (c)(1) and (2) of the Commercial Computer Software–Restricted Rights at 48 CFR 52.227-19, as applicable. The Contractor/Manufacturer is Mindscape, Inc., 88 Rowland Way, Novato, California 94945.

SAVE THIS LICENSE FOR FUTURE REFERENCE

2133510-019001